

**SPECIFIC REGULATIONS
 2019-2020 DIVISION 2 MIDGET AND JUVENILE
 PROVINCIAL FOOTBALL LEAGUES**

Note: In the event of any discrepancy between the English and French versions of these regulations, the French version shall prevail.

Article 1	Age Categories.....	2
Article 2	Composition of the delegation	2
Article 3	Student-athletes’ eligibility	2
Article 4	Playoffs and provincial championship	3
Article 5	Ranking.....	3
Article 6	Number of downs.....	3
Article 7	Duration of the game	4
Article 8	Time-out	4
Article 9	Continuous timekeeping	4
Article 10	Overtime	4
Article 11	Incomplete game	5
Article 12	Forfeit.....	5
Article 13	Application of the “knee down” rule	5
Article 14	Official football.....	5
Article 15	Uniforms	6
Article 16	Duties of the teams.....	6
Article 17	Game videos.....	7
Article 18	Communications system	8
Article 19	Sanctions for ejection	8
Article 20	Protest committee.....	9
Article 21	“Comité de discipline scolaire”	9
Article 22	Awards.....	9
Article 23	Official Regulations.....	10
APPENDIX 1 - DESCRIPTION OF “POINTS DE GESTION” AND TIMETABLE.....		11

(June 2019)

**2019-2020 DIVISION 2 MIDGET AND JUVENILE
PROVINCIAL FOOTBALL LEAGUES**

Article 1 **Age Categories**

Category	Age in 2019-2020 season
Midget	From October 1, 2004 to September 30, 2007
Juvenile	From October 1, 2001 to September 30, 2004

Article 2 **Composition of the delegation**

Teams may have an unlimited number of players in their program, however for games they must comply with the delegation composition:

Players	Minimum 24 and maximum 60
Coach / Chaperone	Maximum 20
Maximum for the delegation	80 persons

N.B.: Support personnel must comply with the minimum safety regulations as set forth by Football Québec.

Article 3 **Student-athletes' eligibility**

3.1 Participation restriction:

Any student-athlete enrolled in a school sports team and who played the same sport for the same school the previous year, has to have been a student at that school throughout the school year between the two (2) seasons of that specific sport.

In the case of any infringement of this rule, the student-athlete will not be permitted to pursue this sport and will be ineligible to play the following season, including in playoffs.

3.2 Participation outside the RSEQ leagues:

Any contract, whether executed within the school or in community leagues, signed on or before August 1st, must be respected.

Consequently, any player who signed a community league contract (collegial, junior, midget, bantam, peewee, atom, etc.) on or prior to that date, will not be permitted to play in the Division 2 league for the current year.

This rule does not apply to student-athletes in elementary school and 1st year bantam players.

This rule does not apply to student-athletes playing in any spring leagues between April 1st and June 30th of the same year.

Article 4 **Playoffs and provincial championship**

4.1 Playoffs:

After the regular season, each «point de gestion», together with the participating RSEQ regional associations of the «point de gestion», has autonomy over the playoffs procedure, allowing it to identify the conference team that will represent it in the RSEQ Division 2 provincial football Championship.

4.2 Championship:

4.2.1 Midget and Juvenile categories:

Competitors in the Division 2 Provincial Football Championship in the midget and Juvenile categories will include the winners from the playoff series of the two (2) conferences (see Appendix 1).

Finals:

The Division 2 provincial finals (midget and juvenile) are grouped (centralized) in the Division 2 provincial school football Championship.

The organization for these finals is approved annually by the “commission sectorielle scolaire”.

Article 5 **Ranking**

5.1 Ranking points

A win will earn two (2) points in the ranking and no point will be given for a loss.

5.2 Tiebreaker

In the event of a tie between two or more teams at the end of the regular season, the tie-breaking criteria are applied, in order, until the tie is broken:

- A team that has lost a game by “default” during the season will automatically be a lower seed;
- The number of games won and games lost between the teams involved;
- The points for, divided by the points against in the game(s) between the teams involved;
- The fewest points against over the entire regular season;
- The highest points for over the entire regular season;

Article 6 **Number of downs**

6.1 Games are played with four (4) downs.

- 6.2 Penalties normally imposed at the 3rd down are applied at the 4th down. The 3rd down is included in the penalties of the 1st and 2nd downs.
- 6.3 At the start of play, there is no neutral zone (minimum distance between the two (2) teams).

Article 7 **Duration of the game**

- 7.1 Each game consists of four (4) quarters, each lasting twelve (12) timed minutes.
- 7.2 There is a twenty (20) minute rest at half-time.

Article 8 **Time-out**

- 8.1 Time-out:

Each team is entitled to two (2) 60-second time-outs per half.

- 8.2 "Technical" time-out:

The head coach may request a "technical" time-out to get a game regulation explanation.

A coach who delays the game after making an unjustified request to the officials will receive a 10-yard penalty.

- 8.3 Automatic time-out:

An automatic (3) minute time-out from the end of half-time will be granted if a team makes the request to the referee.

Article 9 **Continuous timekeeping**

At any time during the second half, if a team is trailing by at least 35 points the clock will not be stopped except for: an injury, a goal, a time-out or any situation the head referee deems necessary.

Article 10 **Overtime**

If the score is tied at the end of the 4th quarter, the game will continue in overtime. The overtime procedure is as follows:

- The referees ask both teams to return to their respective benches;
- The referees ask the captains of each team to proceed to the center of the field for a coin toss after which the team that wins the draw has the choice between the following options:
 - Initiate the overtime period on offense or defence, with the offense starting at the defence team's 35-yard line;
 - Choice of the side of the field to be used for each of the two (2) periods of play in this overtime period;
- The team that loses the coin toss will be left with the remaining option for

the first overtime period but will have first choice between the two options in even overtime periods;

- An overtime period consists of two (2) sets of offense plays, one for each team, which carries the ball to the 35-yard line on the side of the field that was chosen, and also becomes the line of the defense team;
- Each team retains possession of the ball during an offense set until it has scored, has not earned a first down or has lost possession of the ball. The ball stays in play after it changes hands as long as the referee hasn't blown the whistle to end it;
- The team that scores the most points in overtime will be declared the winner. Each team will be entitled to the same number of offense plays for each of the overtime periods unless the defense team scores during a set where the ball changed hands. For example, during Team A's offense set, Team B gains control of the ball and scores. The game is over;
- Counting single points is not permitted;
- There are no time-outs in overtime period.

Article 11 **Incomplete game**

Every «point de gestion», together with the «point de gestion» participating RSEQ associations, is responsible for determining the procedure (logistics, finances, etc.) in the event a game is incomplete and must be terminated.

Article 12 **Forfeit**

A team that is not on the field in uniform and/or with the required number of players at least fifteen (15) minutes after the game is scheduled to begin will be deemed to have forfeited.

Article 13 **Application of the "knee down" rule**

In a protected "knee down", officials approach the offense and defence lines and request that the defense not cross the scrimmage line and will even stop the play if there is a bad snap or a "fumble". The play will not occur; the knee-down serves as time elapsed.

A spread of more than 8 points is required to cause a protected "knee down".

Article 14 **Official football**

- 14.1 Each team must present and receive authorization for its 2 identical, official footballs it intends to use in the game;
- 14.2 For the juvenile category, the ball size must respect Football Québec's recommendation. For the midget category, the balls must be exactly the same size as the Wilson F-3000, Wilson TDY and Baden SE-FX500Y;
- 14.3 The balls must be made of leather; synthetic materials are not permitted;

- 14.4 In the absence of balls supplied by visitors, the two balls provided by the local team will be the only ones used for the game.

Article 15 **Uniforms**

The local team must wear a dark uniform and the visiting team a light-coloured one, unless prior arrangements between the teams are made.

During a championship match, the local team will be the one originating from the RSEQ regional association ranked highest in the previous year's championship, in the following order:

- 1st place Championship winner
- 2nd place Championship finalist
- 3rd place ½ game finalist opposing the championship winner
- 4th place ½ game finalist opposing the championship finalist

Article 16 **Duties of the teams**

16.1 **Line-up**

The teams must submit two (2) copies of their official line-up (names and player numbers) before the start of the game; a first copy to the scorekeeper and the second copy to the leader of the opposing team.

The coach or the team leader must personally verify that the name and player numbers of their team are enrolled on the line-up sheets.

16.2 **Excessive noise**

The use of whistles and mechanically operated noisemakers (gas, compressed air, electric, battery, firecrackers, fireworks, etc.) is prohibited less than 50 meters from the playing area, bleachers and areas designated for spectators by the organizing committee's security staff. Furthermore, the use is restricted, as much for the announcer and/or entertainment troupes (cheerleaders, fanfare, music) who is required to stop all animation at the referee's signal (beginning of the 20 seconds). If there is no huddle, this rule applies before the players' line-up and continues until the end of the play.

The host facility or organizing committee's security personnel will proceed as follows in the event these rules are not respected:

- 1st offense: Offenders receive a warning
- 2nd offense: Materials are confiscated and offenders are expelled by security personnel.

16.3 **Presence of minor officials – league games**

The host team must ensure that the following resource personnel are present:

- 3 chain crews;

- 1 scorekeeper;
- 1 timekeeper;

16.4 **Equipment availability – league games**

The host team is required to supply the following resource materials:

- Timer(s);
- Tables for minor officials;
- Score sheets;
- Towels to dry the football;
- Downs markers;
- Team benches;

16.5 **Supervision of spectators – league games**

Each team is responsible for the conduct and supervision of the spectators supporting their respective team.

The host team must cordon off (with a rope or other object) a zone for the spectators so that they are a minimum of 5 yards from the sideline of the playing field.

16.6 **Motivation activities/pre-game warm-up**

Any warm-up and all motivation activities (rally cries, flag waving, mascot) are held behind each team's respective line, at a 45-metre distance from the other teams.

16.7 **Availability of league regulations**

The host team must ensure that a copy of the specific regulations of the league are accessible for the referees.

16.8 **Tower (scaffold)**

If a viewing tower is available, it must be accessible to both teams.

16.9 **Visiting team inspector**

The visiting team is allowed to have an inspector, who must be introduced before the game begins, and seated at the minor officials table during the game.

The host team must ensure that no unauthorized persons are in the proximity of the minor officials table.

Article 17 Game videos

17.1 If a team wishes to record a game it is permitted to do so, without access to privileged or restricted areas.

- 17.2 Conference finals and championship semi-finals must be recorded by host teams and be made available to teams from other «points de gestion» within 24 hours after the end of the game.

Article 18 **Communications system**

- 18.1 The organizing committee is not obliged to provide a communications system. This is each individual team's responsibility; however, the organizing committee is expected to facilitate the hook-up of a communications system.

- 18.2 Headsets

Players on the playing field are not permitted to use headsets, earpieces or any other electronic devices that might be used to receive communications. However, this rule does not prohibit coaches and even players themselves from wearing a headset when such use is limited to the players' bench zones for the purpose of communicating with coaching personnel who are off the field.

An official may intervene at any time during a game should they believe a team has disobeyed this rule.

If a team contravenes this regulation, it will be subject to the following sanctions:

- The accused team automatically loses the game.
- The coach found guilty is suspended from the league until a hearing is convened before the league's "comité de discipline scolaire";
- A coach found guilty is convened to a hearing by the "comité de discipline scolaire" who will determine the sanction to be applied;
- A \$250 fine will be levied against the team, who will also have to pay the official's fees and any rental fees and costs incurred by the opposing team (refer to Regulation 11.1.1.2 of the High School Governing Rules).

Article 19 **Sanctions for ejection**

According to the official game rules of Football Québec, a player that receives an unnecessary roughness penalty is automatically ejected.

Also, that player, according to the RSEQ High School Governing rules will be suspended for one game.

The ejections are cumulative during the regular season and playoffs and the following sanctions will be applied :

When a player receives :

- A first ejection, he is suspended one game;
- A second ejection, he is suspended two games;
- A third ejection he is suspended from the league for the rest of the season including all playoffs games.

Article 20 **Protest committee**

A complaint may be filed when one or more teams or student-athletes believe they have been the victim of a prejudice during a sports competition. This prejudice must stem from an infraction of league or competition regulations or the playing rules, incorrect enforcement of the regulations or some irregularity in the competition's procedures.

A protest may not be filed following a judgment or ruling rendered by a referee.

Each «point de gestion», together with the «point de gestion» participating RSEQ regional associations, designates a protest committee made up of members who may originate from the «point de gestion» participating regions. During provincial championships, article 15 of the High School Governing Rules regarding protest committees is in force.

This committee will be responsible for processing each complaint filed in accordance with the procedure regarding RSEQ High School Governing Rules governing complaints.

Article 21 **“Comité de discipline scolaire”**

The “comité de discipline scolaire” will be present.

This committee is responsible for rendering all decisions relating to an infraction of the league's specific regulations, High School Governing Rules or pursuant to a member's complaint.

Article 22 **Awards**

22.1 A regional banner (30 x 48) will be presented to the regular season winning team.

22.2 An interregional banner (38 x 60) will be presented to the winning conference team.

N.B.: The «point de gestion» does not award medals to teams for series games played to determine the conference champions.

22.3 Gold and silver medals are awarded to the individual players of the championship finalist teams.

The championship organizing committee designates and announces a winner of the MVP award. One player per team must be nominated.

A provincial banner (46 x 72), identifying the juvenile provincial and Division 2 midget Champion is awarded to the winning team of the championship.
A perennial trophy (engraved with the name of the school and Regional RSEQ).

Article 23 **Official Regulations**

- 23.1 The official game and safety rules in force are issued by Football Québec.
- 23.2 The RSEQ Sport-Specific Regulations take precedence over the Football Québec Official Regulations.
- 23.3 The RSEQ High School Governing Rules must be respected.

APPENDIX 1 - DESCRIPTION OF "POINTS DE GESTION" AND TIMETABLE

DIVISION 2 HIGH SCHOOL FOOTBALL LEAGUES

2019 Season

(Adopted at the "commission sectorielle scolaire" meeting of February, 2019)

CATEGORY	«POINT DE GESTION»S	RSEQ REGIONAL ASSOCIATIONS
MIDGET AND JUVENILE	EASTERN CONFERENCE (QUÉBEC-CHAUDIÈRES-APPALACHES)	CANTONS-DE-L'EST CÔTE-NORD EST-DU-QUÉBEC MAURICIE QUÉBEC-CHAUDIÈRES-APPALACHES SAGUENAY-LAC-SAINT-JEAN
	WESTERN CONFERENCE (LAC SAINT-LOUIS)	ABITIBI-TÉMISCAMINGUE GMAA LAC-SAINT-LOUIS LAURENTIDES-LANAUDIÈRE LAVAL MONTÉRÉGIE MONTRÉAL OUTAOUAIS

Timetable:

- TCC JANUARY: Analysis of and recommendations for specific League regulations and determination of «point de gestion»s for upcoming season;
- CSS FEBRUARY: Adoption of specific League regulations and «point de gestion» for the upcoming season;
- MAY 1st: Deadline for registering for Division 2 league teams.