



**SPECIFIC REGULATIONS  
2020-2021 DIVISION 3 BASKETBALL  
PROVINCIAL CHAMPIONSHIP**

**Note:** In the event of any discrepancy between the French and English versions of these regulations, the French version shall prevail.

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**Note :** \*\* New article  
\* Modification to the article

(June 2020)

## 2020-2021 BASKETBALL

### **Article 1**    **Official Regulations in use**

- 1.1            The official regulations of the game are issued by Basketball Québec.
- 1.2            Nevertheless, the following RSEQ Sport-Specific Regulations take precedence over the Official Regulations.
- 1.3            Provincial RSEQ High School Governing Rules must be respected.

### **Article 2**    **Age Categories**

<b>Category</b>	<b>Date of birth for 2020-2021 season</b>
<b>Bantam</b>	<b>From October 1, 2006 to September 30, 2008</b>
<b>Midget</b>	<b>From October 1, 2005 to September 30, 2006</b>
<b>Juvenile</b>	<b>From July 1, 2002 to September 30, 2005</b>

### **Article 3**    **Composition of the delegation**

- 3.1            Student-Athletes and Team personnel:

Student-athletes:	15 (maximum per team)
Coach/chaperone:	maximum of 6 coaches/chaperones per team and maximum of 3 <b>persons</b> on the players' bench

- 3.2            Each team may field a maximum of fifteen (15) student-athletes. A minimum of nine (9) uniformed, active student-athletes (bantam) and seven (7) in the midget and juvenile categories, is required to start playing in any of the championship games, failing which the team forfeits its games by default.
- 3.3            Student-athletes' eligibility in the provincial school championship  
  
Any student-athlete in a Division 1 or Division 2 provincial league may participate up to three (3) times at this level, after which they will not be admissible to a Division 3 provincial league championship.

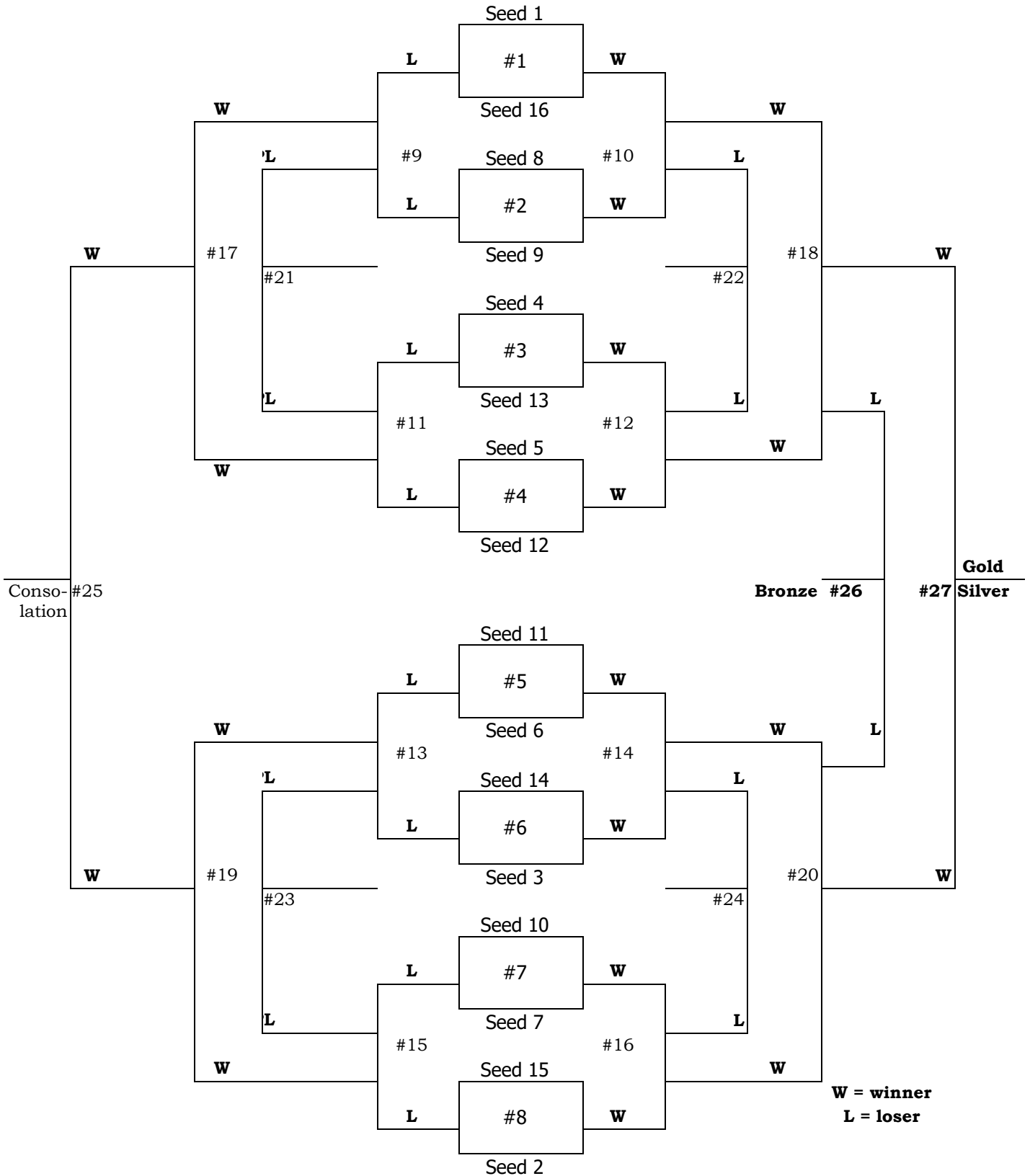
### **Article 4**    **Playing format**

- 4.1            Single-elimination tournament with 16-team consolation round.

4.2

Game layout

Note: The official scheduled championship game numbers must correspond to the game layout in the present regulation.



#### 4.3 Team rankings

# 1	Winner – game 27
# 2	Loser – game 27
# 3	Winner – game 26
# 4	Loser – game 26
# 5 - # 6	Ratio of points FOR/AGAINST of the winners of games 22 and 24
# 7 - # 8	Ratio of points FOR/AGAINST of the losers of games 22 and 24
# 9	Winner – game 25
# 10	Loser – game 25
# 11 - # 12	Ratio of points FOR/AGAINST of the losers of games 17 and 19
# 13 - # 14	Ratio of points FOR/AGAINST of the winners of games 21 and 23
# 15 - # 16	Ratio of points FOR/AGAINST of the losers of games 21 and 23

#### 4.4 Number of games per team

Minimum:	3
Maximum:	4

#### 4.5 Number of games in a category: 27

### **Article 5 Seeding of teams**

The Provincial RSEQ will oversee seeding of the 16 teams.

Seeds will be assigned according to the following criteria, based on the previous year's results:

- JUVENILE seeds: 2/3 of the JUVENILE ranking and 1/3 of the MIDGET ranking
- MIDGET seeds: 2/3 of the MIDGET ranking and 1/3 of the BANTAM ranking
- BANTAM seeds: the previous year's BANTAM championship ranking

N.B. In the event of a tie in the combined ranking, priority will be given according to the category's ranking.

#### 5.1 Seeding of Guest and Host regions

##### 5.1.1 Seeding of Guest region

- The first guest region takes seed #11
- The second guest region takes seed #12
- The third guest region takes seed #13

##### 5.1.2 Seeding of Host region

- The host region takes seed #14

Regions that are not among the top 10 in the previous year's positions will be added at the end of the guest teams, respecting the order in which they finished the previous year (except for the 14<sup>th</sup> position, which is occupied by the host region). Regions that were absent the previous year will obtain the 13<sup>th</sup> position at the very least.

If more than one region was unable to produce a team the previous year, a draw will determine their seeding.

5.2 The RSEQ reserves its right to modify the seeding to prevent teams from the same region from competing against each other in the first game of the championship. In such event, the team with the lower seed will drop one position in ranking until the 2 teams from the same region are no longer matched up in the first game. For the team ranked 16<sup>th</sup>, its position will move up until the 2 teams from the region are no longer matched up in the first game.

5.3 In the event of a withdrawal after the seeding has been announced, the substituting region's team automatically assumes the position of the withdrawing region.

5.4 The RSEQ will provide the official layout to the organizing committee and the RSEQ regional associations by no later than 30 days before the championship.

## **Article 6**      **Duration of games**

### **6.1**      **Regular game**

The game consists of 4 x 8-minute timed segments for boys and girls.

A five-minute rest period is allowed between the 2<sup>nd</sup> and 3<sup>rd</sup> quarters. Between the other quarters, a one (1) minute break is given.

### **6.2**      **Overtime**

Between regular time and overtime, there is a two (2) minute rest period.

Overtime lasts three (3) timed minutes, stop-time, with a two (2) minute rest period, if necessary, until a tiebreaker has been reached.

### **6.3**      **Time limits**

A fifteen (15) minute delay after the game's scheduled starting time is given to a team to appear in uniform and ready for play on the court. After this period, the absent team forfeits, with no possibility of an appeal.

### **6.4**      **Warm-up**

Players will be entitled to a ten (10) minute warm-up before each game.

## **Article 7**      **Official basketball**

7.1 Size 6 BADEN PERFECTION Elite BX6E balls for the following categories:

- Bantam boys
- Bantam girls
- Midget girls
- Juvenile girls

Size 7 BADEN PERFECTION Elite BX7E balls for the following categories:

- Midget boys
- Juvenile boys

7.2 Only official basketballs supplied by the RSEQ to the organizing committee may be used during the games.

**Article 8**      **Uniforms**

8.1 Each team must provide two (2) sets of jerseys, one dark and one light coloured set.

8.2 If two (2) teams arrive on the court wearing jerseys that might lead to confusion, one team will be picked at random for a uniform change.

**Article 9**      **Awards**

9.1 A championship banner is awarded to the team that is declared winner of the championship, in each category

9.2 Medals are awarded to each of the team members ranked, respectively, as follows:

- First : Gold medal
- Second: Silver medal
- Third : Bronze medal